

TABLE GAMES CRAZY 4 POKER

Overview of the Rules

Introduction

Crazy 4 Poker uses a standard 52-card deck. The game features head to head play against the Dealer and two bonus bets – one mandatory, and the other optional. Since only four cards are used to make poker hands, a four-card straight is a straight; a four-card flush is a flush; and a four-card straight flush is a straight flush.

Ranking of Hands

Hands are ranked from the highest to lowest as follows:

FOUR OF A KIND
STRAIGHT FLUSH (four suited and sequential cards)
THREE OF A KIND
FLUSH (four suited cards)
STRAIGHT (four sequential cards)
TWO PAIR
PAIR
HIGH CARD

Note: Ace is high except in 4-3-2-Ace sequence

Mandatory bets: ANTE and SUPER BONUS

The mandatory ANTE and SUPER BONUS facilitate head to head play against the Dealer. To begin the game, players place two equal wagers: an ANTE wager and a SUPER BONUS wager. After looking at their hands, players may either fold (and lose both wagers), or they may stay in the game by making the PLAY wager. The PLAY wager must be equal to the ANTE wager, unless the player has a pair of Aces or better. With a pair of Aces or better, the PLAY may be up to three times the ANTE.

Player vs. Dealer

Player folds.....ANTE and SUPER BONUS lose
Dealer does not qualify.....PLAY wins 1 to 1; ANTE pushes
Player beats Dealer's qualifying hand.....PLAY and ANTE win 1 to 1
Player loses to Dealer's qualifying hand.....PLAY and ANTE lose
Player ties Dealer's qualifying hand.....PLAY and ANTE push

*The Dealer qualifies with King-high or better.

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SUPER BONUS- The SUPER BONUS wins when the player gets a straight or better. However, failure to get at least a straight does not result in an automatic loss of the SUPER BONUS. This bet pushes when the player gets less than a straight, but beats or ties the Dealer.

Hands of straight or better always receive SUPER BONUS payouts. When the player has a straight or better but loses to the Dealer's qualifying hand, he still receives SUPER BONUS payouts and the original wager stays on the layout.

Optional QUEENS UP side bet

While ANTE and SUPER BONUS wagers are mandatory, the QUEENS UP bet is optional. However players may make the QUEENS UP wager for any amount within the posted table limits. Players may bet more on the QUEENS UP bet than they bet on the ANTE and SUPER BONUS.

The QUEENS UP side bet wins when the player receives a pair of Queens or better. Odds are printed on the layout. The bet loses when the player fails to get at least a pair of Queens.

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Dealing Procedures

1. Each player makes a wager as indicated below, according to table limits.
 - Mandatory wagers – ANTE and SUPER BONUS in equal amounts.
 - Optional wager – the QUEENS UP side bet.
 - Players may make these bets in any amounts within the table limits. Players may bet more on the QUEENS UP side bet than on the mandatory wagers.
2. Each player and the Dealer receive five cards face down. Cards are delivered to players from the Dealer's left to right in rotation. After all of the players have cards the Dealer shall give himself five cards face down.
3. After examining their cards, players have an option to either make a PLAY wager or forfeit their ANTE and SUPER BONUS wagers by folding. If players make the PLAY wager it must be equal to the ANTE unless the player has at least a pair of Aces. If the player has a pair of Aces or better, he can bet up to three times his ANTE.
4. The Dealer should immediately collect the wagers and cards of folding players.
5. When all players have either folded or made PLAY wagers, the Dealer will turn over his five cards and make his best four-card hand. The Dealer will arrange his four-card hand in accordance with house rules.
6. The Dealer will then reconcile the hands of those players who have not folded.
 - a. When the Dealer does not qualify (with King-high or better):
 1. Starting with the player on the dealers right, bring the player's hand into the "work area" between the Dealer's hand and the QUEENS UP wager and reveal the player's cards.
 2. Pay all PLAY bets even money and push all ANTE bets. Resolve QUEENS UP and SUPER BONUS bets as usual.
 3. Handle the bets in this order: PLAY, ANTE, QUEENS UP and SUPER BONUS.
 - b. When the Dealer qualifies (with King-high or better):
 1. Start with the player on the Dealer's right; bring the player's hand into the "work area" between the Dealers hand and the QUEENS UP wager and reveal the player's hand.
 2. If the player's hand is higher than the Dealer's, the PLAY and ANTE bets are paid even money. Reconcile the QUEENS UP and SUPER BONUS as normal.

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Irregularities

1. If any player or the Dealer are dealt an incorrect number of cards, immediately notify your Supervisor. The Supervisor will call a misdeal.
2. After any misdeal is called, the cards will be reshuffled and play will resume.

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SUPER BONUS BET

- SUPER BONUS BET MUST ALWAYS EQUAL ANTE
- PLAYER MUST BET "PLAY" TO WIN SUPER BONUS BET (IF A PLAYER FOLDS HE/SHE LOSES BOTH ANTE AND SUPER BONUS BET)
- IF PLAYER BEATS THE HOUSE, BUT DOES NOT GET A STRAIGHT OR BETTER, THE SUPER BONUS BET IS A PUSH
- **WHEN PLAYER GETS A STRAIGHT OR BETTER THEY WIN THE SUPER BONUS BET REGARDLESS OF WINNING OR LOSING THE HAND**
- PLAYER HAS A STRAIGHT AND DEALER HAS QUEEN HIGH (NO QUALIFY) - PLAYER GETS EVEN MONEY ON PLAY AND WINS SUPER BONUS
- PLAYER HAS STRAIGHT AND DEALER HAS SAME STRAIGHT - ANTE AND PLAY PUSH AND SUPER BONUS GETS PAID
- PLAYER HAS A STRAIGHT AND HOUSE HAS A FULL HOUSE - PLAYER LOSES ANTE AND PLAY BUT WINS SUPER BONUS BET

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