

POLICIES AND PROCEDURES

SUPER FUN 21

EFFECTIVE DATE: 1/05

SUPER FUN 21

"THE MOST EXCITING WAY TO PLAY SINGLE DECK"

- Player may double down on any number of cards, even after splitting and hitting (INCLUDING ACES).
- Player may split equal valued cards, including aces, up to three times. For a total of four hands.
- Player may surrender one half of bet on two or more cards totaling less than 21, even after hitting, splitting, or doubling down (PLAYER MAY NOT SURRENDER IF DEALER HAS BLACKJACK).
- Any hand totaling 20 or less with 6 cards pays even money instantly (NO INSTANT WINNERS OR BONUSES ON DOUBLE DOWN HANDS)
- Any hand totaling 21 with 5 or more cards pays 2-to-1 instantly (NO INSTANT WINNERS OR BONUSES ON DOUBLE DOWN HANDS).
- Any player blackjack is a guaranteed winner. Blackjack in diamonds pays 2-to-1; any other blackjack pays even money.

SHUFFLE

On a live game place the undealt portion of the deck (remaining in your hand), turning them 180 degrees, upon the top of the discards.

Bring the cards out and quick-strip. (Quick-strip: bring one-third of the cards from the bottom to slightly above the rest of the deck and strip only this portion of cards two times. Strip very low and parallel to the rest of the cards, ensuring that nobody will be able to see the faces of the cards.) Shuffle. (Riffle very low and fast, making sure that nobody will be ale to see the faces of the cards.) Quick-strip and shuffle. Box (bring one-third of cards from bottom and place them upon the top of the rest of the cards) and Shuffle.

Quick strip Shuffle Quick strip Shuffle Box Shuffle

THERE IS NO MID-DECK ENTRY

A player may not start playing until the deck is shuffled. Explain politely to the player(s) that you will be shuffling shortly and then they will be able to play.

Number of Players	Number of Rounds
(Or spots being played)	(Dealt)
Four – Six	Two
Three	Three
Two	Four
One	Five

Use the Six-Rule Except for Five or Six Players

All you have to do is take the number of players (spots) from six to determine the number of rounds to be dealt. For example with three players, 6-3 = three rounds to be dealt.

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