

Overview of the Rules

Introduction

Four Card Poker uses a standard 52-card deck. There are three ways to play. The game allows you to wager against the dealer or to wager both against the dealer and on the value of his own hand.



6 CARD BONUS TRAINING MANUAL

The object when playing against the dealer is to beat the dealer's four-card poker hand with your own four-card poker hand. The dealer always qualifies. Players place an ANTE wager. After looking at their hand, players may fold or, if they believe their hand is high enough to beat the dealer's hand, they will make the PLAY wager. The wager must be from one to three times the ANTE wager.

PLAY wins 1 to 1
ANTE wins 1 to 1

PLAY is a loss
ANTE is a loss

When player's hand beats OR TIES dealer's hand

When dealer's hand beats player's hand

Overview of the Rules

Introduction

Four Card Poker uses a standard 52-card deck. There are three ways to play. The game allows the player to wager against the dealer, to wager only on the value of his own hand against a payable, or to wager both against the dealer and on the value of his own hand.

Ranking of Hands

Hands are ranked from highest to lowest as follows.

FOUR OF A KIND
STRAIGHT FLUSH
THREE OF A KIND
FLUSH
STRAIGHT
TWO PAIR
PAIR
HIGH CARD

Note: If a hand does not contain a pair or better, the hand that contains the highest ranking card(s) wins. Ace is high except in 4-3-2-Ace sequence.

Three Ways To Play

1. *Playing Against the Dealer - ANTE WAGER*

The object when playing against the dealer is to beat the dealer's four-card poker hand with your own four-card poker hand. *The dealer always qualifies.* Players place an ANTE wager. After looking at their hand, players may fold or, if they believe their hand is high enough to beat the dealer's hand, they will make the PLAY wager. *This wager must be from one to three times the ANTE wager.*

Note: The player wins ties. Consider the entire four-card hand when declaring a tie.

Playing Against the Dealer

- | | |
|--|--------------------------------------|
| • Player folds | ANTE LOSES |
| • When player's hand beats OR TIES dealer's hand | PLAY wins 1 to 1
ANTE wins 1 to 1 |
| • When dealer's hand beats player's hand | PLAY is a loss
ANTE is a loss |

Certain player hands receive an AUTOMATIC BONUS. These payouts are made against the ANTE wager. Consult layout for odds. AUTOMATIC BONUS payouts are always paid, even if the player's hand loses.

(2) Playing vs. Paytable - ACES UP

The object of betting the ACES UP wager is to receive a pair of Aces or better. If the player's hand contains a pair of Aces or better, the player wins the ACES UP wager. **Players receive ACES UP payouts regardless of the dealer's hand.**

(3) Playing Both - ACES UP and ANTE

When a player bets both the ACES UP and the ANTE (including PLAY), he is playing against two separate paytables with two different criteria for payouts. In playing the ANTE wager, the object is to get a four-card poker hand that beats the dealer's best four-card hand. In playing the ACES UP wager, the object is to receive a pair of Aces or better. **The ANTE and ACES UP wagers do not have to be the same amount. Players receive the ACES UP payouts regardless of the dealer's hand.** Players can wager anywhere from the table minimum to the maximum allowed bet on either spot. However, the PLAY wager must be from one to three times the ANTE.

(4) Optional 6 Card Bonus side bet.

The 6 Card Bonus Side bet combines the players five cards with the one card from the 6 Card Bonus Card box to make the best five card poker hand. The only exception is the top 4 hands which are based on all 6 cards. The player is eligible to bet the 6 Card Bonus side bet only if he plays both the Ante and Aces Up. See payable for odds

Four-of-a-Kind.....	50 to 1
Straight Flush.....	40 to 1
Three-of-a-Kind.....	8 to 1
Flush.....	5 to 1
Straight.....	4 to 1
Two Pair.....	3 to 1
Pair of Aces.....	1 to 1
Automatic Bonus	
Four-of-a-Kind.....	25 to 1
Straight Flush.....	20 to 1
Three-of-a-Kind.....	2 to 1
*Automatic Bonuses paid on Ante wager	

6 Card Bonus	
6 - Card Royal - All Suits.....	\$100,000
5 - Card Royal Flush.....	1000 to 1
5 - Card Straight Flush.....	200 to 1
Four - of - a - Kind.....	50 to 1
Full House.....	20 to 1
5 - Card Flush.....	15 to 1
5 - Card Straight.....	10 to 1
Three - of - a - Kind.....	5 to 1

Dealing Procedures

Dealing procedures vary by jurisdiction. Please refer to the appropriate gaming agency for regulations specific to your jurisdiction. It is recommended that *Four Card Poker* be dealt with an automatic card shuffler, [REDACTED]

1. Each player makes a wager as indicated below, according to posted table limits:
 - To play against the dealer by placing an ANTE wager on the ANTE spot.
 - To play the hand value against the paytables by placing an ACES UP and 6 Card Bonus wagers
 - To play against the dealer and the paytables by placing the ANTE wager on the ANTE spot and an ACES UP wager on the ACES UP spot and the 6 Card Bonus on the 6 Card Bonus spot. (In order to play the 6 Card Bonus the player must make an ACES UP wager.)
2. After all player wagers have been placed. The dealer will take the first (1) card dispensed [REDACTED] and place it in the designated 6 Card Bonus card box.
 - The shuffler will dispense 6 cards for the dealers hand next. The dealer will take the bottom card and turn it face up.
 - Working from left to right, the dealer will give each game participant a set of five cards.
 - The dealer will hit the green button on the shuffler to dispense the remaining cards. This will also initiate shuffling the deck for the next round of play.
3. After examining their cards, players have the option to either make a PLAY wager in the amount between one and three times the player's ANTE wager, or forfeit the ANTE wager by folding. In the unlikely event the player folds with a pair of Aces or better, he forfeits the ANTE, but his ACES UP bet will win and their 6 Card Bonus (if wagered) bet is still in action.
4. After each player has either placed a PLAY wager on the PLAY spot or folded, the dealer collects all forfeited wagers and tucks the cards face down under the Aces Up wager. If the player folds and has a bet on the 6 Card Bonus wager the dealer will tuck the folded cards under the 6 Card Bonus wager.
5. The dealer will arrange his hand from highest card value to the lowest, and announce his best four-card hand. The two cards the dealer doesn't use in his hand should be positioned behind the "live" hand.
6. Starting with the player on the dealer's right, the dealer will reveal the player's cards. The dealer will pay and/or take from the back moving forward.

7. If a player has a 6 Card Bonus bet the dealer will leave the players 5 starting cards face up.
8. Before moving to the next hand the dealer will stack and push all winning payouts to the player.
9. If the player does not have a 6 Card Bonus bet and once all wagers have been resolved, the dealer will discard the players' cards.
10. Once the Play, Ante and Aces Up wagers are resolved (by either locking up losing bets, and/or paying, stacking and passing off to the player all winning bets) the dealer will place his/her cards in the discard rack.
11. The dealer will then reveal the one card in the 6 Card Bonus card box and combine it with the player's five cards to make the make the best five card poker hand. The only exception is the top 4 hands which are based on all 6 cards. See payable for odds.

Irregularities in Dealing Procedures

1. Incorrect number of cards in player's/dealer's hand.

If any player or the dealer is dealt an incorrect number of cards, all hands are void and the cards reshuffled.

2. Card shuffler malfunction.

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