

TABLE GAMES

THREE CARD POKER

Introduction

Three Card Poker uses a standard 52-card deck. There are three ways to play. The game allows the Guest to wager against the Dealer, to wager only against the value of his own hand, or to wager both against the Dealer and on the value of his own hand.

Ranking of Hands

The ranking of hands in Three Card Poker differs from traditional poker hands. In Three Card Poker, a Straight beats a Flush. Cards are ranked from highest to lowest as follows.

STRAIGHT FLUSH
THREE OF A KIND
STRAIGHT
FLUSH
PAIR

If a hand does not contain a pair or better, the hand that contains the highest ranking card(s) wins. Ace is high except in 3-2-Ace sequence.

Three Ways To Play

1. Playing Against The Dealer – ANTE WAGER

The object when playing against the dealer is to get a three card poker hand with a value higher than the Dealers qualifying hand of a Queen or better. Players place an ANTE wager. After looking at their three card poker hand, players may fold or, if they believe their hand is high enough to beat the Dealers hand, they will place an amount EQUAL to the ANTE on the PLAY spot.

Playing against the Dealer

- | | |
|---|------------------|
| • Player folds..... | Bet Loses |
| • When Dealer does not play..... | Play is a Push |
| | Ante wins 1 to 1 |
| • When Dealer plays and player's Hand beats Dealers hand. | Play wins 1 to 1 |
| | Ante wins 1 to 1 |
| • When Dealer plays and Dealers Hand beats player's hand. | Play is a loss |
| | Ante is a loss |

TABLE GAMES

THREE CARD POKER

The ANTE BONUS is paid when a Guest is dealt one of the three highest-ranking hands in the game. **The ANTE BONUS is paid regardless of the Dealer's hand.**

2. Playing the Hand Value – PAIR PLUS

The object of betting PAIR PLUS wager is to receive a pair or better. If the Guest's hand contains a pair or better the Guest wins the PAIR PLUS wager. **Players receive PAIR PLUS payouts regardless of the Dealers hand.**

3. Playing Both – PAIR PLUS and ANTE

When a Guest bets both PAIR PLUS and ANTE (including PLAY), he/she is playing against two different pay tables with two different criteria for payouts. In playing ANTE wager, the object is to get a three card poker hand that beats the Dealers three card poker hand of Queen or better. **The ANTE and PAIR PLUS wagers do not have to be the same amount. Guests receive the PAIR PLUS payouts regardless of the Dealers hand.** Guest may wager anywhere from the table minimum to the maximum allowed bet on either spot. However, the PLAY wager must always equal the ANTE wager.

If the Guest has made the ANTE wager and the PAIR PLUS wager, he/she must make the PLAY wager or will forfeit both the ANTE and PAIR PLUS wagers.

Side bets between Guests are prohibited.

Guest may view cards when the hand is received.

Guest may show and discuss each other's hands.

Languages other than English may be spoken.

Folded hands are to be spread and checked for three cards prior to discarding.

Guests may see the Dealers hand if nobody plays.

TABLE GAMES

THREE CARD POKER

Dealing Procedures

1. Each Guest makes a wager as indicated below, according to posted table limits.
 - To play against the Dealer by placing an ANTE wager in the ANTE spot.
 - To play the hand value against the pay table by placing a PAIR PLUS wager on the PAIR PLUS spot.
 - To play against the Dealer and pay table by placing the ANTE wager on the ANTE spot and a PAIR PLUS wager on the PAIR PLUS spot.
 - At the casino's discretion the Guest may place wagers on two adjacent betting positions during a round of play.
2. The Dealer shall announce "no more bets" prior to the Dealer dispensing any stacks of cards. Verbally acknowledge any Guest who have not made the PAIR PLUS wager. (Example: "No PAIR PLUS, positions 2,3 and 5.")
3. Each Guest and Dealer receives three cards face down. Cards are delivered face down to Guest from the Dealers left to right in rotation. To enhance game protection, do not expose the bottom card.
4. After examining his/her cards, the Guest has the option to either make a PLAY wager in an amount equal to the Guest's ANTE wager, or forfeit the ANTE wager by folding. If a Guest has placed an ANTE wager and a PAIR PLUS wager but does not make a PLAY wager, the Guest forfeits both the ANTE wager and the PAIR PLUS wager.
5. After each Guest has either placed a PLAY wager on the PLAY spot or folded, the Dealer collects all forfeited wagers and cards.
6. The Dealer will arrange his hand from highest card value to lowest, and announce, "Dealer does not play" or "Dealer plays with a Queen."
7. The Dealer will then reconcile the hands of the Guest who have not folded. Starting with the Guest on the Dealers right, bring the Guest's hand into the "work area" between the Dealer's hand and the PAIR PLUS wager and reveal the Guest's cards. The Dealer will pay and/or take from the back forwards, reconciling the PLAY wager first, ANTE BONUS second, the ANTE wager third and the PAIR PLUS wager last.

TABLE GAMES

THREE CARD POKER

Irregularities in Dealing Procedures

1. Incorrect number of cards in Guest's or Dealers hand.
 - Notify your Supervisor immediately.
 - The Supervisor will determine if a misdeal will be called, in which case all hands are void and the cards will be reshuffled.

Dealer Token Bets

1. Token bets should be placed to Dealers left of Guest's bet.
2. Token may be placed on ANTE or PAIR PLUS or both.
3. PLAY token may be placed with PLAY but does not have to be placed.
4. PLAY token may not be placed unless ANTE token has been placed.
5. Full odds and bonus payoffs to be paid to all token bets.

The material included in this PDF document constitutes a 'fair use' of any copyrighted material as provided for in Section 107 of the U.S. Copyright law which allows for education, teaching (including multiple copies for classroom use), scholarship, or research and is not deemed an infringement of copyright in the eyes of the law.

§ 107 . Limitations on exclusive rights: Fair use⁴⁰

Notwithstanding the provisions of sections 106 and 106A, the fair use of a copyrighted work, including such use by reproduction in copies or phonorecords or by any other means specified by that section, for purposes such as criticism, comment, news reporting, teaching (including multiple copies for classroom use), scholarship, or research, is not an infringement of copyright. In determining whether the use made of a work in any particular case is a fair use the factors to be considered shall include—

- (1) the purpose and character of the use, including whether such use is of a commercial nature or is for nonprofit educational purposes;
- (2) the nature of the copyrighted work;
- (3) the amount and substantiality of the portion used in relation to the copyrighted work as a whole; and
- (4) the effect of the use upon the potential market for or value of the copyrighted work.

The fact that a work is unpublished shall not itself bar a finding of fair use if such finding is made upon consideration of all the above factors.