

EVEN MONEY SINGLE DECK BLACKJACK

SHUFFLE PROCEDURES

NEW CARDS - SUPERVISOR

1. A new deck may be put on the game at the discretion of a Table Games Supervisor
2. A Table Games Supervisor can remove the cellophane at the podium, but the seal on the box must be broken at the table in front of the dealer, and players if any.
3. The Table Games Supervisor will remove the jokers and the empty box from the table.
4. The Table Games Supervisor will remove the used deck (if present).
5. The Table Games Supervisor will spread and inspect the deck in front of the chip tray.

NEW CARDS - DEALER

1. The dealer inspects the deck with the Supervisor for any irregularities.
2. Upon approval from the Supervisor the dealer will check the backs of the cards for marks, color continuity, logo, and any other unusual items.
3. **The dealer shuffles twice and washes the deck as a pre-shuffle, then spreads it facedown - in the event of no players.**
4. The shuffle on a dead game, in 20 seconds or less:

QUICK STRIP (2-3 moves) THE BOTTOM 1/3 ABOVE THE REST OF THE DECK*
TURN ONE HALF
SHUFFLE
QUICK STRIP (2 to 3 moves) THE ENTIRE DECK
SHUFFLE
BOX**
SHUFFLE

*Bring 1/3 of the cards from the bottom to slightly above the rest of the deck and strip only that portion of the cards twice. The strip is very low and parallel to the rest of the cards, ensuring that the players will not be able to see the faces of the cards.

** Box: Bring 1/3 of the cards from the bottom, place them on the top of the rest of the cards.

5. The shuffle on a live game:
6. The undealt portion of the deck is turned 180 degrees and placed on top of the discards.

QUICK STRIP THE BOTTOM 1/3 OVER THE REST OF THE DECK
SHUFFLE
QUICK STRIP THE ENTIRE DECK
SHUFFLE
BOX
SHUFFLE

CUT

1. The deck is offered flat against the layout, in front of the insurance line, with the cut card on top. **At least 15 cards must be cut from either end.**
2. The dealer must protect the bottom card, making sure that no one will be able to see the face of the card.
3. After the cut, the deck is brought back to the center of the rack and the cards are taken below the cut card to the top without lifting the deck.
4. One card is burned.

SPREAD

1. On a dead game, the cards should be spread tightly, **as close** to the rack as possible, with the cut card on top.
2. When being relieved, the dealer will turn the cards that are left in his/her hand 180 degrees before placing them in the discard rack and then spreading as above.
3. The relief dealer will not have to turn the cards for the next shuffle.

PROCEDURES

1. The game is played with one normal deck, no jokers.
2. The cards are pitched. In the case of multiple hands, the cards are tucked slightly under the bet for the second or third hands.

3. The player may **double down on cards totaling 10 or 11 only.**
4. The player may split (for the full amount of the original wager) all equal valued cards, **except Aces**, three times (making up to four hands). The player may hit on split Aces only once.
5. All players' blackjacks are paid 1 to 1 (even money). **The insurance bet is always a separate side bet, paying 2 to 1. (The player does not get even money when insuring with a blackjack.**
6. The dealer must hit soft 17.
7. Players may play a maximum of 3 hands.

ENTRY RULES

1. There is **NO mid-round entry!!**
2. **Players may increase or decrease the number of hands played during one round.**
3. **Players may not sit out one hand completely and then come back in. If they sit out, they must stay out, until the shuffle.**

DETERMINING THE NUMBER OF ROUNDS

1. The "six" rule is used: The number of players (or spots) is subtracted from "six" to determine the number of rounds to be dealt. For example, if there are three players, three rounds are to be dealt ($6-3=3$). If there are four players, two rounds are to be dealt ($6-4=2$). If there are two players, four rounds are to be dealt ($6-2=4$), etc. However, if there are five players, two hands may be dealt. This is an exception to the rule.

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